

## I<sup>2</sup>C programming interface

The I<sup>2</sup>C interface consists of the SCL(clock) and SDA(data) signals. Data can be written to or read from the AL250. For both read and write, each byte is transferred MSB first. For both read and write, the SDA data bit is valid when the SCL is pulled high.

### Read/Write Command

**Write:** <S><WRITE SA><A><REGISTER INDEX><A><DATA><A><P>

**Read:** <S><WRITE SA><A><REGISTER INDEX><A><S><READ SA><A><DATA><NA><P>

<S>:

Start signal

SCL SDA

High High

High Low

The Start signal is HIGH to LOW transition on the SDA line when SCL is HIGH.

<WRITE SA>:

Write Slave Address: 58h or 5Ch

<READ SA>:

Read Slave Address: 59h or 5Dh

<REGISTER INDEX>:

Value of AL250 register index.

<A>:

Acknowledge stage

The acknowledge-related clock pulse is generated by the host(master). The host releases the SDA line (HIGH) during the acknowledge clock pulse. AL250(slave) will pull down the SDA line during the acknowledge clock pulse.

<NA>:

Not Acknowledge stage

The acknowledge-related clock pulse is generated by the host(master). The host releases the SDA line (HIGH) during the acknowledge clock pulse.

<DATA>:

Data byte write to or read from the register index.

In read operation, the host must release the SDA line(high) before the first clock pulse transmitted to AL250.

<P>:

Stop signal

SCL SDA

High Low

High High

The Stop signal is LOW to HIGH transition on the SDA line when SCL is HIGH.